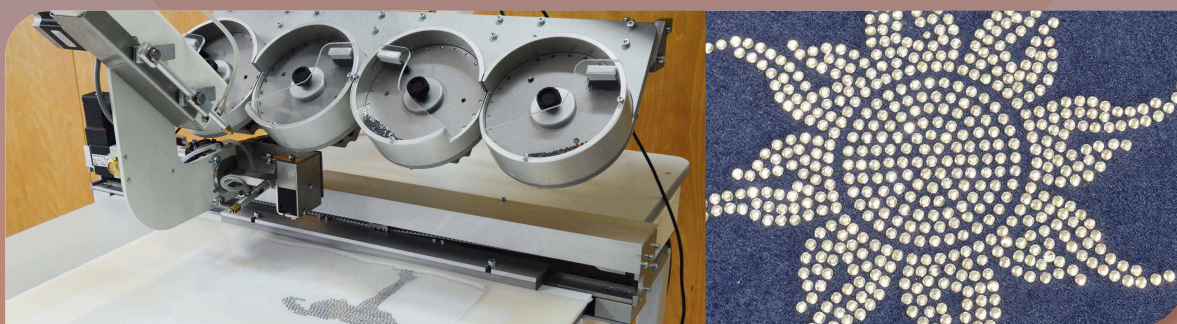




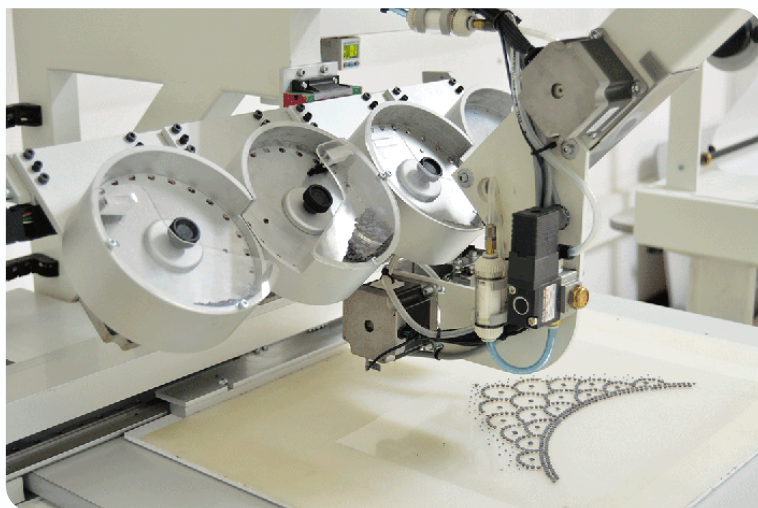
StrassBox

Automatic **Rhinestone**
Transfer Motif Machine



Main Features

- ② 4 sizes or colors in the same drawing
- ② Rhinestones from 2mm (SS6) up to 5mm (SS20). Optional up to 10mm (SS45)
- ② From 140 to 190 rhinestones per minute (depending on stone size)
- ② Maximum Working Area: 500mm x 320mm



Other Features

- Innovative, faster and more accurate system
- Wireless connection to transfer drawings
- Drawings with unlimited number of rhinestones

Optionals

- **Vacuum pump**
 - > Replaces the use of the air compressor
 - > Requires less maintenance
 - > Consumes less energy
 - > Less noise
- **Rhinestones bigger than 5mm (SS20)**
 - > Place rhinestones up to 10mm (SS45)
- **Shapes device**
 - > Add to your projects shapes like stars, squares, rectangles, hearts, among others.

Compatible Software - GEM by Pulse (Minimum Level Creator)

- Produce your designs in minutes and send them to the GEMfix machine and embroidery machine simultaneously, greatly reducing production times.
- Open embroidery files (.dst) and easily combine embroidery with rhinestones.
- Easily import vector files (cdr, ai, dxf, eps, dts, ...) directly into GEM by Pulse while preserving both vector points and colors of the original file.
- Select one segment and decide whether to just add stones to the line or fill the entire area of the vector.
- DrawFusion for integration with CorelDraw

Technical Specifications

Type	Arm type mode
Working Area	500mm x 320mm
Memory	Unlimited (Pc / laptop)
Production Rate	140 to 190rpm (maximum speed)
Rhinestone Sizes	SS6 (2mm) to SS20 (5mm). Option up to SS45 (10mm)
Rhinestone Feeder	4 Colors or sizes
Cylinder Rotation	Step Motor
Dimensions (without/with box)	880 x 900 x 510mm / 1200 x 900 x 800mm
Peso	75,5Kg (Machine 63Kg - Vac. Pump 8Kg - Plates 3,5Kg)
Compressor	100 liters / minute



By



Rua Parque Industrial da Barca, nº 764
4795-096 Vila das Aves, Santo Tirso
Portugal



+351 252 820 210



www.gemfix.pt



+351 252 820 219



gemfix@tajiservi.pt